

WES2009/XPE Platform Package for the Intel® Desktop Board D510MO with Integrated Intel® Atom™ Processor D510

User Guide

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Table of Contents

1	INTRODUCTION.....	4
1.1	<i>About this Document.....</i>	4
1.2	<i>Development Requirements.....</i>	4
2	PLATFORM PACKAGE INSTALLATION.....	5
3	COMPONENT ARCHITECTURE AND DESCRIPTIONS.....	6
3.1	<i>D510MO_SJJ_Package.sld</i>	6
3.1.1	Intel D510MO	6
3.1.2	Realtek PCIe GBE Family Controller	7
3.1.3	Intel® Graphics Media Accelerator 3150.....	7
3.1.4	Realtek High Definition Audio.....	7
3.1.5	Intel® D510MO Chipset	7
3.1.6	Intel® ICH7R/DH SATA AHCI Controller	7
4	CREATING A BASIC TEST IMAGE	8
4.1	<i>Create a new configuration</i>	8
4.2	<i>Prep and Boot from USB 2.0 Flash Disk.....</i>	8

1 Introduction

Windows Embedded Standard 2009 / Windows XP Embedded are special versions of Windows XP Professional that allow Original Equipment Manufacturers (OEMs) to customize the XP operating system (OS) for their embedded products. The Platform Package for the D510MO contains the hardware macro component that provides the hardware layer to create a custom image for the Intel® D510MO Atom™-based motherboard.

Note: *The package presented here has only been tested with Windows Embedded Studio 2009.*

1.1 About this Document

The documentation provides the foundation to get started building OS images for the Intel D510MO Atom-based motherboard. Although the documentation is a teaching tool, more detailed information on developing images with Target Designer and Component Designer can be found in several other references:

- Book: *Windows XP Embedded Advanced*.
- Book: *Windows XP Embedded Supplemental Toolkit* - covers XPe SP2.
- seanliming.com – www.seanliming.com

WES2009/XPe Training classes are also available. Please see www.sjjmicro.com for more information.

1.2 Development Requirements

The documentation assumes that you have a D510MO system, complete with monitor, power supply, keyboard, and mouse attached. A USB 2.0 Flash disk will be needed to boot the OS in the exercise. Memorex USB flash drives are recommended.

2 Platform Package Installation

The zip file contains the components and files necessary to be imported into the WES/XPe database. The following instructions explain how to install the components:

1. Make sure that you have installed WES2009 / XP Embedded tools and have the database active and running.
2. On the system with the WES / XPe database, extract the Zip file.
3. Open Component Database Manager.
4. Import the D510MO_SJJ_Package.sld. This SLD contains all the components and the exercise. The next section discusses the SLD file in more detail.

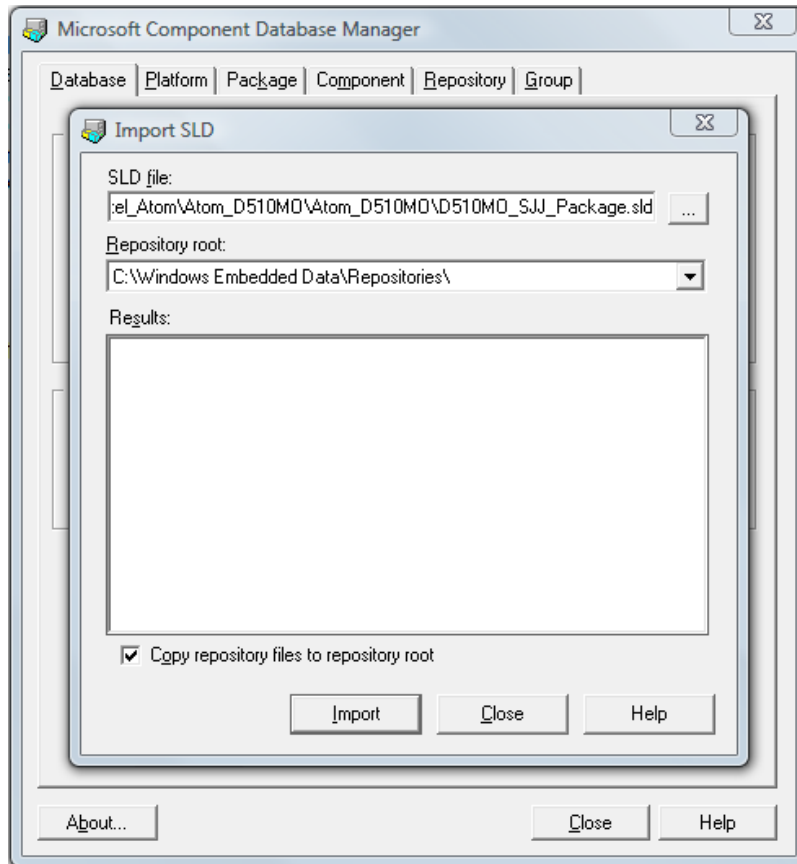


Figure 1 - Import the SLD File Using Component Database Manager

5. After the import process is completed, close Component Database Manager

3 Component Architecture and Descriptions

There are over 11,000 components in the WES / XP Embedded database. To make rebuilding the OS image simpler and to achieve the goals of the project, macro components are used to group multiple individual components into a single block. The database categories are divided into two major groups: hardware and software. The hardware category contains all the device driver and hardware layer components needed to boot the OS on the hardware. The software category contains the Core OS feature components that add functionality to the image such as file system support and various application support components.

By grouping individual components into a few macro components, the architecture is flexible so the Core OS can support different hardware platforms simply by changing the platform macro components.

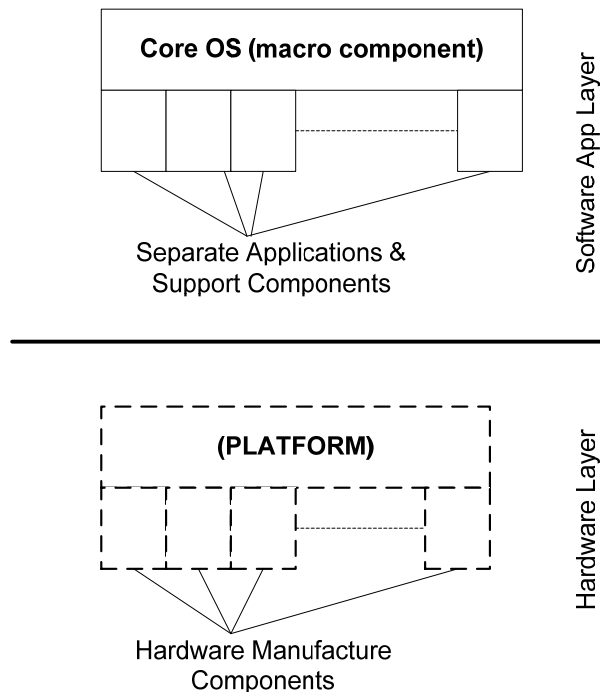


Figure 2 - Software / Hardware Implementation

There is also the added benefit, when developing a new configuration, that only 2 Macro components are needed instead of tracking down a large number of different components to start the new WES / XPe configuration.

3.1 D510MO_SJJ_Package.sld

The D510MO_SJJ_Package.sld file contains all the device driver components and the platform macro component. All device driver components have a (SJJ) in the name to help distinguish these custom components from those that come in the database.

3.1.1 Intel D510MO

The Intel D510MO is the platform macro component for the Intel D510MO ITX desktop board. It was created with the help of Target Analyzer. The missing device driver components are part of the SLD and are component dependencies in the platform macro component.

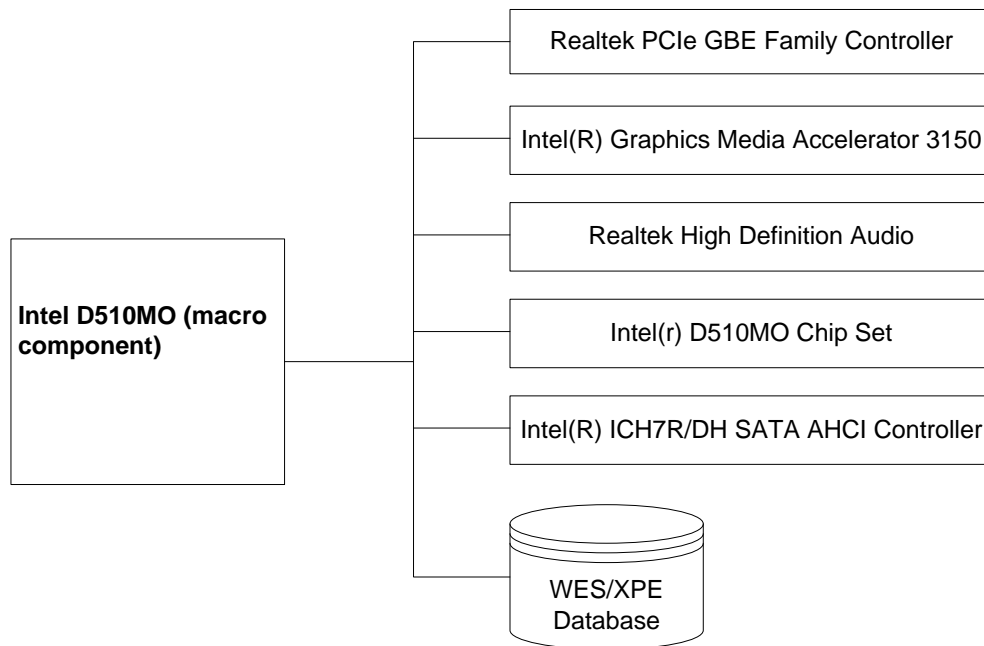


Figure 3 - Intel D510MO Platform Component

3.1.2 Realtek PCIe GBE Family Controller

This is the wired Ethernet driver component.

3.1.3 Intel® Graphics Media Accelerator 3150

The graphics driver that is supplied with the motherboard driver support CD has an issue loading during FBA. We will cover how to get around the issue later in this guide.

An embedded graphics driver called the Intel® Embedded Graphics Driver gets around this issue and provides more capability. The component and driver files for this new driver are NOT provided in this package and must be downloaded from the Intel Embedded Design Center: <http://edc.intel.com/Software/Downloads/>. You must go to the Intel Embedded Design Center and register to download this latest driver.

Additional information on the Intel Embedded Graphics Driver, IEGD, can be found here:

http://www.intel.com/design/intarch/swsup/graphics_drivers.htm

3.1.4 Realtek High Definition Audio

The Realtek HD Audio driver component is for the onboard audio. The driver was created from the audio driver INF file.

3.1.5 Intel® D510MO Chipset

This component contains the various Intel INF files that would normally get installed from the driver CD during a standard desktop installation.

3.1.6 Intel® ICH7R/DH SATA AHCI Controller

Intel(R) ICH7R/DH SATA AHCI Controller component contains the driver needed to access SATA drives when the BIOS is setup for AHCI mode.

4 Creating a Basic Test Image

4.1 Create a new configuration

If you have XPE SP2 FP2007 or greater, you can build a bootable USB image.

1. **Open** Target Designer.
2. From the menu, select **File->New**.
3. The New configuration dialog appears. **Type** in the new configuration name: **Image_Test**.
4. Add the following components to the configuration.
 - Intel® D510MO
 - Runtime Quick Start Helper Macro
 - USB Boot 2.0 *Note: There may be a KB update associated with this component*
5. Make sure the **Auto-Resolve Dependencies** option in the **Tools->Options->Dependency Check** is selected.

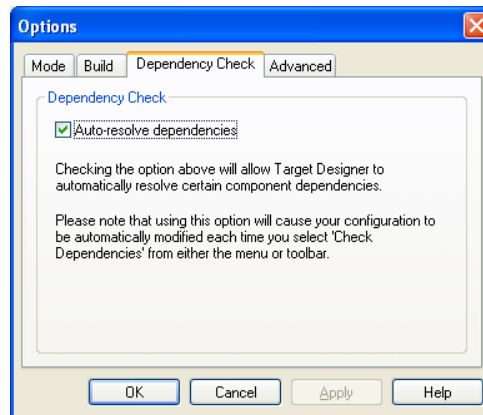


Figure 4 - Enable Auto-Resolve

6. Run the **Check Dependencies** on the configuration. The Auto-Resolve will pull in all the dependent components into the configuration. The dependency check should complete without errors and further component issues to resolve.
7. **Save** the configuration to the hard drive.
8. Now it is time to build the image. On the Configuration menu, click **Build Target Image**.
9. In the Build type box, click **Release**.
10. In the Destination box, **type** the full path where you want to store the run-time image. If an image already exists in the same folder, it is overwritten when you build the new image.
11. In the Log file box, **type** the full path and file name for the log file.
12. Click **Build**.

4.2 Prep and Boot from USB 2.0 Flash Disk

1. Insert the USB flash disk in to the development PC.
2. **Open** a command window.
3. There are two options to prepare the USB flash disk:
 - If developing on Windows XP Pro, run the **UFDprep.exe** utility found under **Program Files\Windows Embedded\utilities**. In the command window enter:

c:\>ufdprep <drive>, where <drive> is the drive letter for the USB flash disk you want to format.

- If you are developing in Windows Vista, then you don't need to run UFDprep.exe. Windows Vista lays down the correct boot sector or you can use Diskpart, but you must rename the image's **NTLDR** to **BOOTMGR** or the image will fail to boot.
4. Once the format has completed, **copy** the image to the USB flash disk.
 5. **Undock** the USB flash disk.
 6. Insert the USB flash disk into the Intel D510MO system.
 7. Set the BIOS in the target Intel® D510MO system to boot USB 2.0 (or USB HDD), and let the system boot from the USB flash disk.

The system will run through FBA and the image build will boot to Explorer shell.

Note: *As described above, the supplied Intel® Graphics Media Accelerator 3150 video driver has some known issues with WES2009/XPe. In Device Manager, you may see the driver listed under a '?' mark. The driver is working fine, however. Doing an Update of the driver and then a Scan for Hardware changes will place the driver in the correct listing.*